

# MORE YOU

- **What exactly is MORE YOU?**
- **Quick Start Guide:** Get recording in 5 minutes!
- **In-Depth Manual:** Refer to as needed

# What exactly is MORE YOU?

It's the perfect tool for rehearsing and recording!

It's a massively powerful USB audio interface and personal monitoring system that can be expanded to handle up to 24 inputs. And... it does MUCH MORE.

There are many USB audio interfaces out there. Why is MORE YOU better?

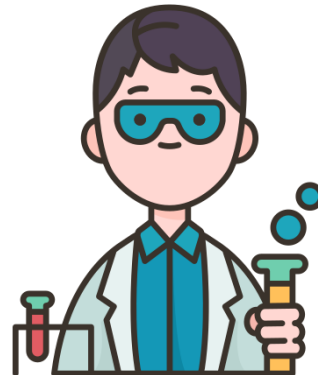
- **Expandability:** By adding 2X/4X/8X units to your system, you can easily add channels as your needs grow.
- **“MORE YOU”** means **YOU HEAR WHAT YOU NEED TO HEAR** at all times.
  - Level and Reverb control
  - Complete 24-Channel Discreet Headphone Mixing System INCLUDED
- And... so many other cool features (read on!)

## Introduction: Welcome to MORE YOU

Why call a product MORE YOU?

- The purpose of the MORE YOU system is to give YOU (the musician, singer, electronic artist, etc.) the tools you need and eliminate anything that gets between you and the music. Too many products are made **by** sound engineers, **for** sound engineers; these products miss the whole point—which is, making music FAST. No more wasting money on features and channels you don't need, mountains of cables, and pages and pages of complicated instructions!

Most recording equipment is made for engineers....



**MORE YOU is made for...  
Musicians WHO MAKE MUSIC!**

# Join the revolution... MAKE MORE MUSIC!

...and get off the never-ending “upgrade trail”...

The design of MORE YOU has a MISSION: to make rehearsing and recording fun, hassle-free and expandable as your needs grow.

More You is the perfect solution for both **rehearsing** and **recording**!

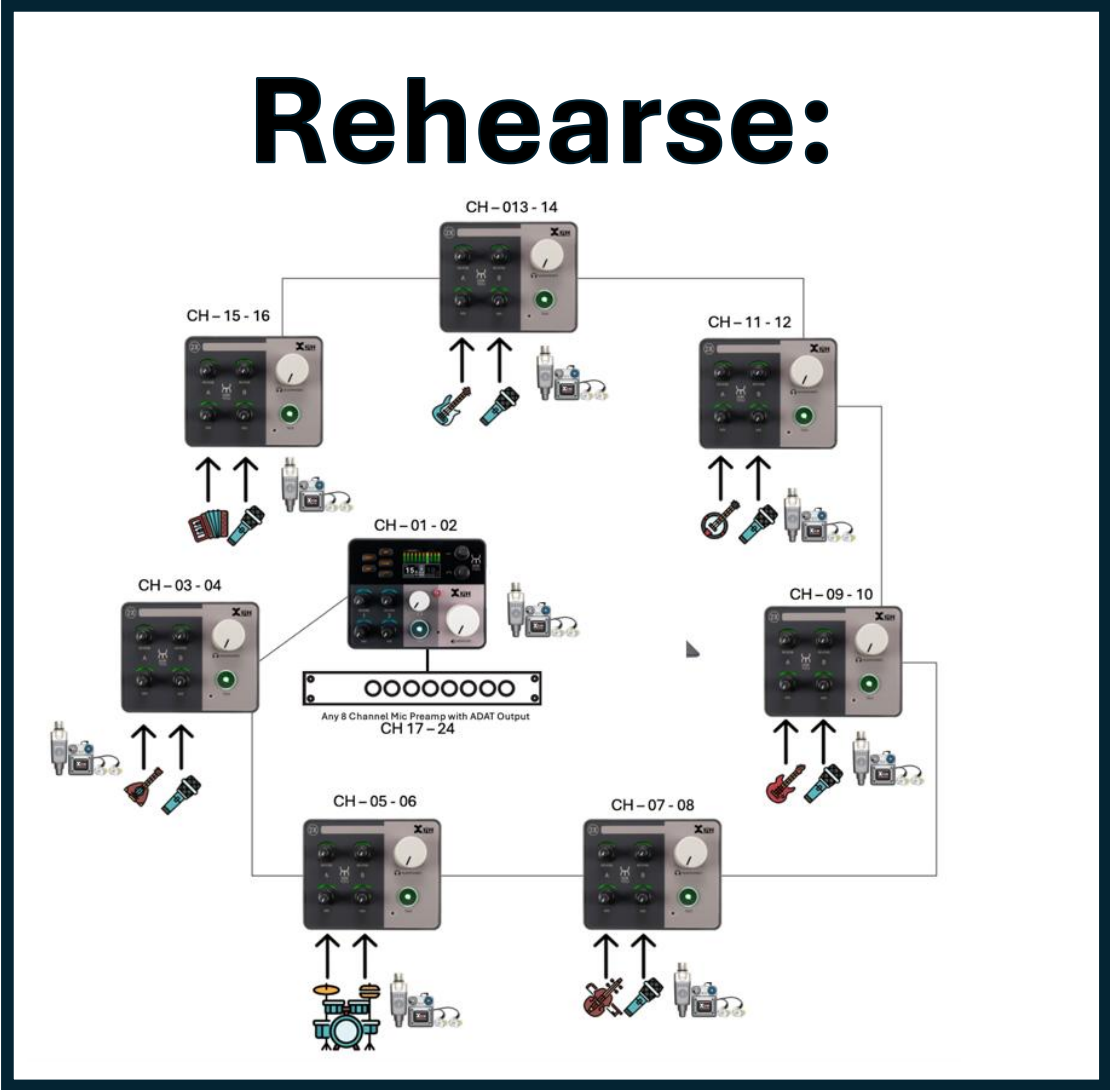


# Rehearsing

In the past, you had to put together many different pieces of equipment to set up for a rehearsal. Items such as a mixing board, in order to mix your mic and instrument sources. Then you had to get a “mix” back to you at your performance position, in a separate system called a discrete monitoring mixer. All of this involved a set of cables to get your instrument or voice plugged into the mixing board, and a set of cables to get a mix back to you at your performance position. An alternative option involved a digital mixer, router, and an app—and enough IT experience to make it work! Then the downside was that you had to use your phone to make adjustments... not practical during performance!

With More You, each musician simply has a More You Hub or 2X; and everything is connected with only one XLR cable between all units. This puts direct control in front of each performer, giving you what you need for immediate adjustments during rehearsal/performance!

**The graphic below shows a fully expanded MORE YOU system, shown with 24 inputs: MORE YOU is EXPANDABLE, meaning you can add more channels as your needs grow.**



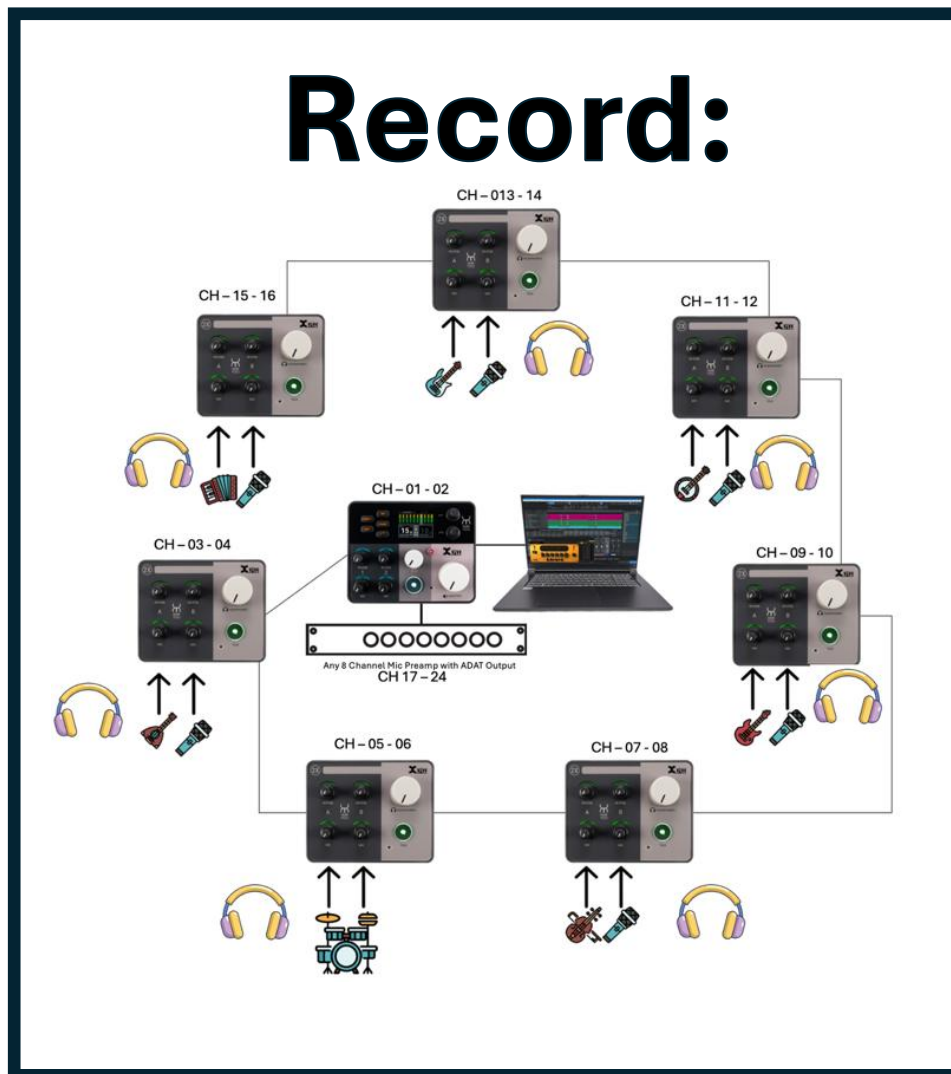
# Recording

**MORE YOU** delivers the **best** audio interface solution, with unique features that make recording fun and easy—without the hassles of conventional audio interfaces.

**MORE YOU** is a major step forward in music recording, offering you a USB Audio Interface that grows with you as your music career grows.

**MORE YOU** is so much more than a standard USB audio interface—it's the **next generation** of audio interface technology.

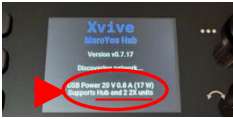
The graphic below shows a fully expanded **MORE YOU** system, shown with **24 inputs**: **MORE YOU** is EXPANDABLE, meaning you can add more channels as your needs grow.



## **QUICK START - Get Rehearsing and Recording in 5 Minutes!**

**MORE YOU 12-Step Program:** No one likes manuals. But if you read the next 2 pages, you can be rehearsing and recording in 5 minutes... It's ONLY 12 steps!

1. **MORE YOU Hub** – Connect the HUB from the USB-C Port to the USB-C input of your computer (use a USB-C to USB-A cable if your computer only has a USB-A input).



- a. NOTE: **On power-up, the screen will display how many units you can power from your computer** OR use a USB power supply.
  - b. Power note: if you're using ONE HUB and ONE 2X, most computers can power both units with USB-C. **Some PCs' USB will only power 1 Hub.**
  - c. NOTE: If you're using a larger system such as ONE HUB and FIVE 2X units, that's when you'll need a 65W USB-C power source. See pages 8 and 9 for more details.
  - d. See Page 11 in the full manual for all USB power info.
2. **IF YOU ONLY HAVE A HUB, SKIP THIS STEP:**
    - a. **MORE PORT – THIS ONLY APPLIES if you're using a HUB and a 2X.** Plug the male end of a standard microphone cable (up to 100' long) into the MORE PORT OUT on the HUB. Then, plug the female end of the cable into the MORE PORT IN on the MORE YOU 2X/4X/8X expansion unit.
    - b. **NOTE: Since the cable is carrying power as well as audio, the output plug of the MORE PORT is female, not male**—the opposite of standard audio wiring, which has the signal traveling from the female end of the cable to the male end. See page 12 for more info.
  3. **Studio Speakers** – If you have studio monitor speakers, connect them to the ¼" TRS L and R outputs on the back of the HUB. You will need either TRS-to-TRS or TRS-to-XLR cables, depending on your speaker inputs.
  4. **Studio Speaker Level** – Use the BIG KNOB (with the word "Monitors" below) to adjust the volume of your studio speakers. Always start with the Monitors knob all the way counterclockwise (all the way down), then slowly bring it up.
  5. **Headphones** – Plug your studio headphones (or in-ear monitors) into the Headphone jack on the front of the HUB. Both ¼" and ⅛" jacks are provided.
  6. **Input Source** – Plug in your microphone and/or instrument (guitar, bass, keyboard, etc.). Note that the jacks are "combo style", so they accept either a ¼" or XLR input.
  7. **DAW** – In your DAW of choice (Pro Tools, Ableton, Logic, Cubase, Studio One, etc.), you will need to create a track. You will also need to set the track's INPUT to MORE YOU INPUT 1, and you will want to set the output of that track to MORE YOU OUTPUT 1 and 2. See your DAW manual for specific details.
    - a. **We highly recommend that you eventually name the INPUTS and OUTPUTS in your DAW.** See Page 28 and 29.
  8. **Top Section of HUB** – this is used for Preamp functions, and headphone mix functions.



Top Encoder knob

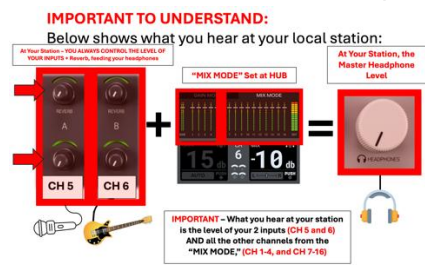


Lower Encoder knob



- a. **Use the Top Encoder** (to the right of the **3 dots**) to select your inputs. If you only have a HUB, you will only be able to select INPUTS 1 and 2. As you expand with 2X/4X/8X expansion units, these other channels will show up and you will be able to select them.
  - b. **FOR EXAMPLE** – If you have a vocal mic plugged into Input #1 on the HUB, you first select channel 1 with the top encoder. You then **use the bottom encoder knob to set the gain of the selected Input**. The bank of buttons to the left of the HUB screen can be used to select other preamp options. These include: 48V (phantom power), PHASE (phase reverse), HI PASS (filter for cutting low frequencies), DIRECT (monitor direct input or effected signal from DAW), and INST (for unbalanced instrument inputs).
  - c. **Using the top encoder knob, switch to Channel 2**, and choose your preamp settings for Channel 2.
  - d. **AUTO GAIN** – **Note: In GAIN Mode**, if you press the lower encoder, it will give you two Auto Gain choices: one is for the selected channel only, and one option is for ALL CHANNELS. When you make your selection, just click a second time to set the Auto Gain.
9. **MORE YOU – “MIX” and “REVERB” knobs in the lower section of HUB:** The MIX 1 and MIX 2 knobs allow you to immediately adjust the level of each of the two inputs (mic/instrument, etc.) and add REVERB. NOTE: this will only affect what **you** hear in **your** headphones. THIS IS THE MORE YOU part of MORE YOU!
10. **Discreet Headphone Mix** – If you click the Top Encoder knob you will switch to an ingenious mode called “LIVE MIX.” In a nutshell, this is a common mix that all the other musicians will hear—with one cool feature: **your local inputs on your MORE YOU box are controlled with the knobs in the MORE YOU section, JUST FOR YOU**. Everyone else (as you add 2X/4X/8X units) hear the LIVE MIX + their local inputs.

**MORE YOU Monitoring:**



- 11. Now you should be able to record to your DAW with your HUB’s two inputs.
- 12. **The RED PILL or the BLUE PILL: IMPORTANT** – If, for some reason, you don’t hear your DAW coming out of your speakers, you may want to check that the button near your BIG KNOB labeled “MONITORS” is set to the **RED setting**. There is also an advanced setting (the BLUE setting) that allows you to monitor the MORE YOU internal headphone system through your studio monitors. More on this later—but for now, just make sure this button is on the RED setting.



**Studio Monitor = RED MODE**



**The rest of this manual is for later reference, as you need it!  
For now, MAKE MUSIC and GET RECORDING!**

# In-Depth Manual

It all starts with the **MORE YOU HUB**: the centerpiece of your setup.



**HUB, defined:** MORE YOU HUB will be the centerpiece of your setup.

- At its heart, MORE YOU HUB is your musical partner... and much more.
- It's a USB **Expandable Audio Interface**. But that's just the beginning...
- The MORE YOU HUB is the first building block of an expanded MORE YOU system.
- On the HUB, you start with two input channels and two output channels.
- If you need more inputs, you simply add expander units, such as More You 2X/4X/8X.
- Your MORE YOU system can grow to a full 24 inputs and 20 outputs... **never becoming obsolete, and growing as your needs grow.**

**A few things you can do with the HUB:**

- **Front-Panel Inputs**
  - **2 Mic/Line Inputs** - This is where you plug in:
    - Microphone (singer, or acoustic instrument that needs to be mic'd)
    - Instrument (guitar, bass, keyboard, etc.)
  - **Getting Sound to Your Studio Monitors:**
    - **Two outputs** that feed your studio monitors (1/4" TRS outputs labeled 1 and 2)
    - **Studio level Big Knob** - this controls the volume from your studio monitors
- **Getting Sound to Your Headphones or In-Ear-Monitors:**
  - **Two headphone jacks on the front panel** - 1/8" and 1/4"
  - **Headphone master level control**
- **The MORE YOU part:**
  - **Level** – separate control for each of your inputs
  - **Pan** –control of each input is independent (L, C, R and anywhere in between).  
Note: Pan is set in the Live Mixer
  - **Reverb** – separate control for each of your inputs
  - **Built-in 24-Channel Discreet Headphone Monitoring System**
    - Regarding all MORE YOU INPUTS:
      - All Inputs are **Stereo or Mono inputs with full pan control** (see Live Mix)
      - EVERY INPUT on the MORE YOU system is a "Direct Input"— meaning that you always hear your input before the computer does, with no latency.
  - Talkback – Communication between all musicians is key
- **Other Features you will learn about later on:**
  - MIDI In/Out
  - ADAT In
  - MORE PORT - expanding your MORE YOU system with 2X/4X/8X units

# Expanding Your Studio



**IMPORTANT: you can also use Hubs as 2X expansion units.**



When you need more channels to record more musicians, simply add MORE YOU expansion units.

The 2X adds 2 channels to your MORE YOU Studio:



Or, get even more channels with the **4X** (for example, for a keyboard station) and **8X** (for example, for an entire drum kit), **COMING SOON:**



# Power Button on the Hub



On the Hub there's a power button on the front side.

The power button serves 2 functions:

1. **Power on/off** for the Hub and all attached 2X units
2. **IMPORTANT: System reset**
  - a. Hold the Power button for 8 seconds then release
  - b. Hit Power a second time, and the More You system will reboot

## IMPORTANT: USB-C Power

More You can be powered by your computer—if you're only using a Hub. If you're using multiple Hub/2X units, simply use a USB-C power supply. See additional information below.



BACK OF HUB

The above example shows that you ONLY NEED to plug into your computer from the USB-C port on the Hub to power one Hub. In this case, you DO NOT NEED to plug into any other external power supply. This single connection is for both power and audio, if you're recording into a DAW. One connection for a very clean setup!

Please note in some situations your computer may supply enough power via USB-C to power one Hub and one 2X. See below to check how much power you're supplying the Hub. For example, modern Mac computers can power one Hub and one 2X with only the one USB-C connection.

### Expanding Beyond a Single Hub:

If you're plugging in additional 2X units or Hubs to create a larger system, you'll need a USB-C power supply. Plug this power supply into the USB-C port labeled POWER, on the back of the Hub. Please note there are many different types of USB-C power supplies. See below for more information.



BACK OF HUB

**IMPORTANT:** When the Hub is booting up, the display screen shows how many units you can use with your connected power supply. The screen below shows you can connect one Hub and two 2X units:



# USB-C Power Supply Reference Guide

The following chart shows common USB-C power supplies and how many units they will power:

USB-C Power Supplies	Number of More You units you can power
20W USB-C	3 Units Total
30W USB-C	5 Units Total
65W USB-C	8 Units Total

If you plan to fully expand your More You system, it's wise to just buy a 65W USB-C power supply.

## **IMPORTANT:**

If you're using More You to **rehearse**, and you're NOT RECORDING, **you DO NOT need to have the Hub plugged into a computer.**

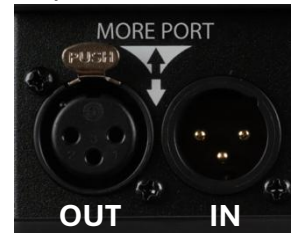
More You mix functions will operate independently.  
How cool!

# MORE PORT CABLES

What is the MORE PORT? The MORE PORT (on the back of each Hub or 2X unit) carries up to 40 channels of Audio, Power, and Talkback.

## IMPORTANT: MORE PORT and Gender

- Normally XLR output jacks for standard audio cables are male, but MORE PORT uses the opposite (female). **This is not a mistake.** This is because the cables carry voltage, and if the gender was not opposite, you would have XLR pins that could potentially shock the user if pins are exposed on cable ends.
- The jacks are labeled on the back.



## Cable Types and Lengths:

- The system can handle a **maximum of 275' of cable between ALL units.**
- You can use **standard XLR Audio cables** to connect units via the MORE PORT.
- Cable length with standard XLR cables is 1 to 25 feet in length.
- **For cable runs longer than 25', we suggest using DMX cables.**
- Max individual cable length is 100' between units. We suggest that you run the longest cable in your system between the HUB and the first 2X unit.

## Example:

			Example of Fully Expanded System
Hub (unit #1)	CONNECTED TO	2X (unit #2)	25' cable (XLR)
2X (unit #2)	CONNECTED TO	2X (unit #3)	25' cable (XLR)
2X (unit #3)	CONNECTED TO	2X (unit #4)	25' cable (XLR)
2X (unit #4)	CONNECTED TO	2X (unit #5)	25' cable (XLR)
2X (unit #5)	CONNECTED TO	2X (unit #6)	25' cable (XLR)
2X (unit #6)	CONNECTED TO	2X (unit #7)	25' cable (XLR)
2X (unit #7)	CONNECTED TO	2X (unit #8)	25' cable (XLR)
			<b>175'</b> <b>TOTAL CABLE LENGTH</b>

# Getting Around the HUB



## THE TOP SECTION

- Select Channel, set GAIN settings, and Discreet Headphone Mix:



## THE BOTTOM SECTION

These controls allow you to adjust:

- MORE YOU Real-time Mix and Reverb
- Headphones Level
- Studio Monitor Level Control
- Talkback: real-time communication between all units/musicians

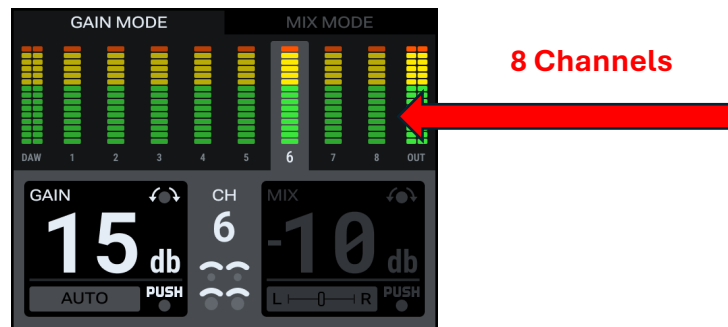


# MORE YOU Screens: Displayed Channels

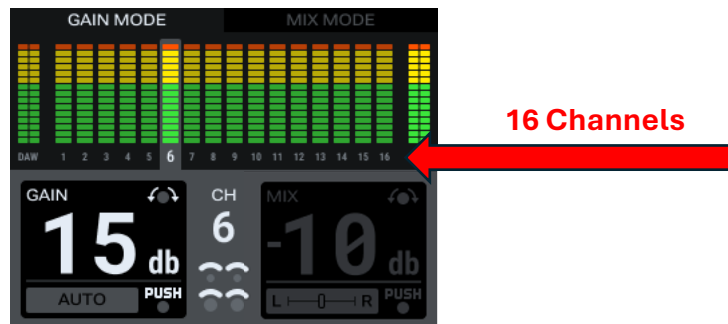
Depending on the number of expansion units you have connected to the MORE PORT, the HUB screen will change.

**IMPORTANT:** By default, **the screen will always show 8 channels.**

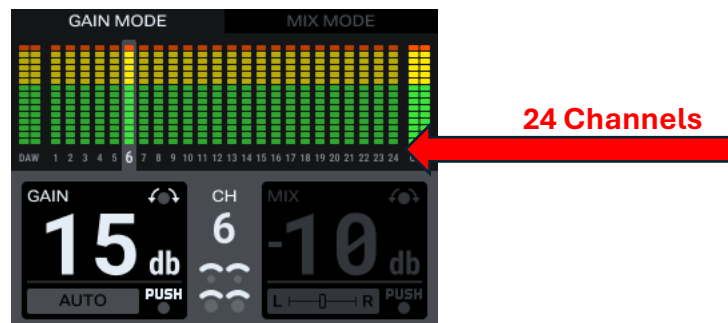
This means that if you ONLY HAVE A HUB, you will only be able to select channels 1 and 2. As you add expansion units, you will then be able to use channels 3 through 8.



As you expand your system beyond 8 Channels, you will then see 16 Channels



A fully expanded MORE YOU System will show 24 Channels (16 MORE YOU channels, and 8 ADAT channels (17-24)):



# MORE YOU HUB – User Interface



- Every effort has been made to SIMPLIFY the User Interface on the MORE YOU System.
- The **Upper Encoder knob** allows you to **select a channel**.
- The **Lower Encoder knob** allows you to instantly **set the Gain** for the Selected Channel.



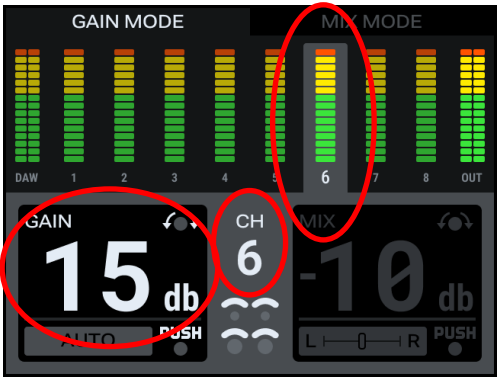
The 3 dots indicate moving to a Channel

**IMPORTANT - Upper Encoder: Selects the Channel**



The Arrows indicate this is used to set a value for the selected channel.

**IMPORTANT - Lower Encoder: Adjusts the value**



In the MIDDLE OF THE SCREEN, You can CLEARLY see that you've selected Channel 6; it's also highlighted in the meter above.

Please also note that you're in GAIN MODE (see upper left of screen). Because you're in GAIN mode, the left side of the lower screen is active and allows you to adjust GAIN for the selected Channel. In this example, Channel 6 is set to 15 dB of Gain.

# User Interface in Use:



**NOTE:** The screen above shows an expanded MORE YOU system with 24 channels; the screen changes to reflect the number of expansion units connected to your HUB.

**In the example above, you can see the following information:**

1. We have channel 6 selected (this was selected with the top encoder)
2. The lower encoder will change the Gain (15 dB in our example)
3. As you change the Gain on the selected channel, you'll see the real-time meter reflect your gain setting.

**TO RECAP:** Basically, you will use the **UPPER encoder knob** to Select the Channel you wish to adjust, and the **LOWER encoder knob** to adjust the Gain for the selected channel.

# MORE YOU HUB – 2X Emulation:



## **SUPER-COOL ALERT! You can use HUBs as 2X units...**

What does that mean? Let’s say each member of your band owns a HUB so they can all record separately at their own home studios. When the band gets together to record, they can simply connect all their units with the MORE PORT to create one large interface.

Logically, a HUB must always be first in line, and its screen will show all HUB functions. This makes the most sense, as it is the unit that is also connected to the computer via USB.

But you can put other HUBs in 2X emulation mode and also add 2X, 4X, and 8X units in any position. The first HUB in the chain will act as the “Master” HUB—only the Master HUB (connected to the computer) allows you to set the GAIN and LIVE MIX functions for all units. Any other HUBs in the chain will act as 2X units.

### **IMPORTANT:**

When a HUB is used in any position other than the first position, the screen will show:  
**“2X EMULATION MODE”**

**Example: the units can go in any order, but one Hub must be in the 1<sup>st</sup> position.**

<b>CH 01 - 02</b>	<b>HUB (Master HUB always in position #1)</b>
<b>CH 03 - 04</b>	<b>2X</b>
<b>CH 05 - 06</b>	<b>HUB (2X Emulation mode)</b>
<b>CH 07 - 08</b>	<b>HUB (2X Emulation mode)</b>
<b>CH 09 - 16</b>	<b>8X</b>

# MORE YOU Channel Colors:

One super-handy feature: all units are color-coded.

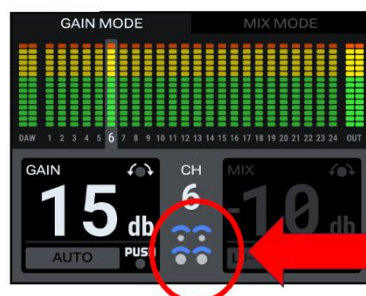
This means that the LEDs above the knobs on each HUB/2X/4X/8X unit in a system will display a different color.

IMPORTANT: The same color is also shown right below the Channel Number in the middle of the HUB screen. So, if you're ever wondering what channel someone is on in a session (for example, to adjust Gain or Live Mix blend on their channel), you could just ask them over the Talkback, "hey, what color is your box?" If the person says, "Blue," you can instantly locate where to control them on the HUB screen BY COLOR. HOW COOL IS THAT?!

As you add units to your system, you will notice that the LED colors on each box are all different. The Talkback button also lights up with the same color/colors.

Unit positions	Unit	MORE YOU CH	LED COLOR
MORE YOU Position 01	HUB	CH 01 - 02	WHITE
MORE YOU Position 02	2X	CH 03 - 04	YELLOW
MORE YOU Position 03	2X	CH 05 - 06	BLUE
MORE YOU Position 04	2X	CH 07 - 08	RED
MORE YOU Position 05	2X	CH 09 - 10	RED/YELLOW
MORE YOU Position 06	2X	CH 11 - 12	RED/BLUE
MORE YOU Position 07	2X	CH 13 - 14	BLUE/YELLOW
MORE YOU Position 08	2X	CH 15 - 16	BLUE/RED

## Color Coded Channels

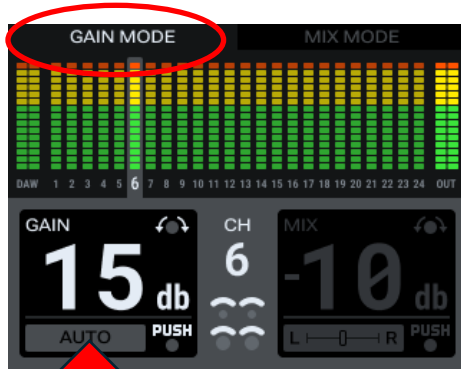


# Top Section of Screen Shows 2 Functions:

**1 – GAIN MODE** is used to set Preamp Gain.

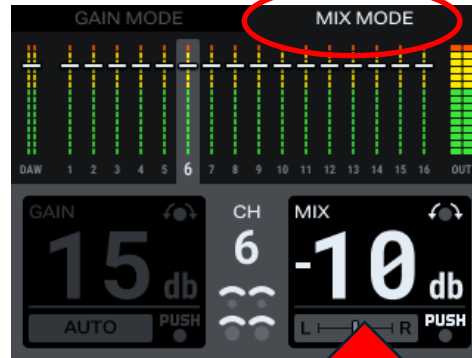
**2 – MIX MODE** is used to set the headphone mix everyone is hearing

“GAIN MODE”



**IMPORTANT:** Note that while you're in **GAIN MODE**, the **LOWER LEFT SIDE** of the screen is **ACTIVE**.

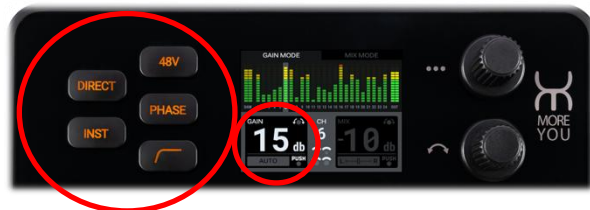
“MIX MODE”



**IMPORTANT:** Note that while you're in **MIX MODE**, the **LOWER RIGHT SIDE** of the screen is **ACTIVE**.

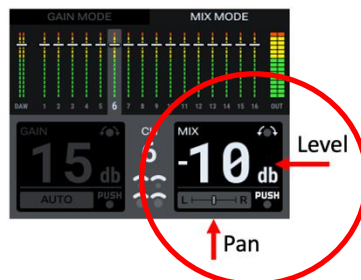
## 1. "Preamp" setting

- **GAIN** – Use Lower Encoder to set Gain.
- The **preamp buttons** to the left are selected for **each selected channel**:
  - **Direct** (*this will be explained in a separate section*)
  - **INST**
  - **48V Phantom Power**
  - **Phase**
  - **Hi-Pass Filter**
- 



## 2. "MIX MODE" or the "Live Mixer" settings are used to set the relative level that everyone will hear for the Headphone Internal Cue System.

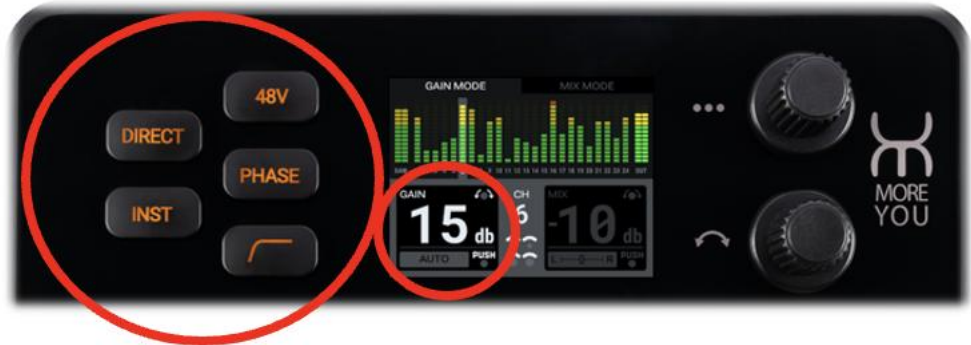
- In MIX MODE, you have **Level and Pan controls** for every input.



# GAIN: Manual

## For those who are new to recording: Gain and Different Sources

Whenever you plug a source (such as an instrument or microphone) into an input, you must set the "GAIN Level" to suit the type of source you're plugging in. For example, you may have noticed that singers can have wildly different dynamics. Some modern singers barely whisper into the microphone; others scream very loud! This is exactly why we must set a Gain Level for each input that matches the type of source. If Gain is not set properly, you'll get a weak and possibly noisy signal if it's set too low, or you'll get distortion from overloading the input if it's set too high.

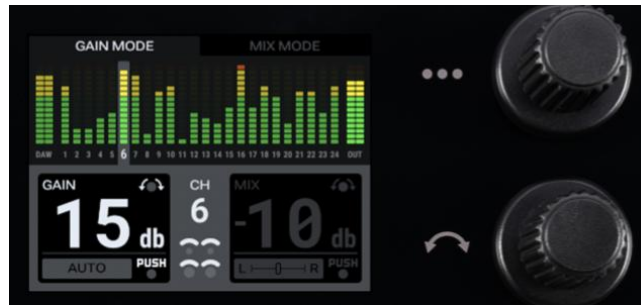


## Preamp Settings

- **Gain** (60 dB of gain in 1 dB increments): This is an analog preamp that is digitally controlled. Use the lower encoder to manually set the preamp gain of the selected channel.
  - **Auto Gain:** make sure to see the next page for Auto Gain info.
- **In addition to manual GAIN, the buttons to the left of the screen are selectable ON EACH CHANNEL and offer many useful preamp controls:**
  - 48V** ○ **48V** – Phantom Power – applying this to a channel will power condenser mics and active direct boxes.
  - PHASE** ○ **Phase** – you can flip the PHASE on any channel by 180 degrees. This is often helpful when recording a source with multiple microphones such as drums.
  - Hi-Pass Filter** ○ **Hi-Pass Filter** – this is used on some sources to cut the frequencies below 100 Hz. It can clean up mic signals that don't need lower frequencies.
  - INST** ○ **INST** – If you're plugging an instrument into one of the front combo jacks you can set this to INST. For highest quality, you may want to consider using a DI box and just apply GAIN as normal.
  - DIRECT** ○ **DIRECT** – this is an advanced setting that is described in detail on page 31 ("POST-DAW Plugin Monitoring"). Basically, this allows you to turn the DIRECT monitoring on/off, on a per-channel basis. It allows you to use plugins in your DAW—such as Amp Simulators for guitar or bass, or "Auto-Tune" plugins for vocals—and then choose whether you hear the effected signal (DIRECT off) or your input signal without the effect applied (DIRECT on).

# GAIN: AUTO GAIN

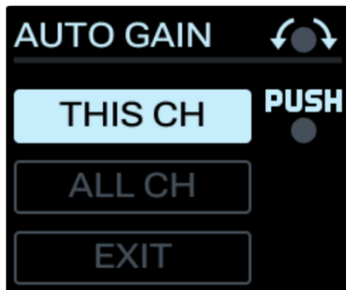
Luckily, MORE YOU also features “Auto Gain”



**IMPORTANT:**  
Simply click the  
lower encoder to  
enter the AUTO  
GAIN menu.

**Auto Gain “THIS CH”** will only apply Auto Gain to the currently selected Channel.

**Auto Gain “ALL CH”** will apply Auto Gain to ALL MORE YOU Channels.



**IMPORTANT:** After clicking your choice, AUTO GAIN will “listen” to the signal and automatically adjust Gain. We recommend that the user play the LOUDEST section of their part or song to set Gain according to the loudest part.

# MORE YOU – MIX MODE

## Simply keeping everyone happy

When recording, YOU should have immediate control over what YOU hear in your headphones or in-ear monitors. WHY MUST WE ALWAYS ASK THE ENGINEER TO ADJUST THE LEVEL OF OUR VOICE OR INSTRUMENT?

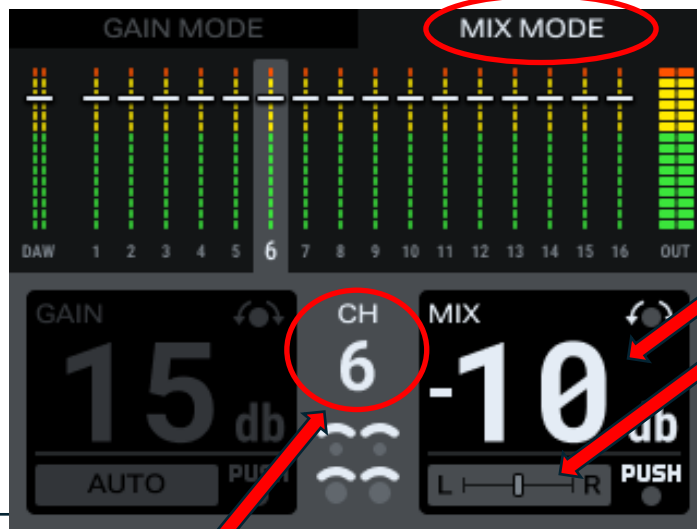
MORE YOU offers an ingenious interface that basically gives you DIRECT control of the level of YOUR INPUTS, and a consistent Mix everyone else hears. That's why the product is called "MORE YOU".



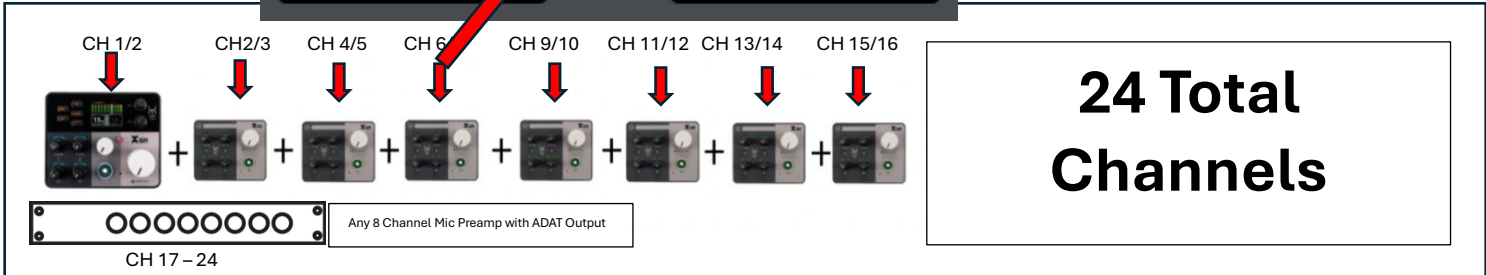
In practice, what this means is that the level of **your inputs** in **your headphones (as well as the amount of optional reverb on each input)** is under **ONLY YOUR CONTROL**. The changes you make on the MORE YOU unit that you're plugged into only adjusts what YOU hear. The LIVE MIX is what everyone else is hearing of your inputs and all the other inputs in the system, except their own inputs.



That may sound complex... BUT IT'S ACTUALLY THE OPPOSITE. You get what you need, and you always control it. What you will quickly find is that once you give each person direct control of their INPUTS, most monitoring issues GO AWAY.



**IMPORTANT**  
Remember EVERY INPUT can be treated as Mono or Stereo.  
**You have LEVEL control**  
and  
**You have PAN control**



# MORE YOU – MIX MODE

## Simply keeping everyone happy...continued

All inputs that plug into a local HUB or 2X/4X/8X unit are always available on the local box MIX knobs.

**FOR EXAMPLE:**



**REVERB** - These control how much Reverb you're applying to your local inputs, **ONLY FEEDING YOUR HEADPHONE MIX**. This means **YOU** have 100% control over adding some ambience to your inputs.



**LEVEL** - These are the Levels of your local inputs, **ONLY FEEDING YOUR HEADPHONE MIX**. This means **YOU** have 100% control over the level **YOU ARE HEARING** of **YOUR** INPUTS.

# MORE YOU Headphone Mix RECAP

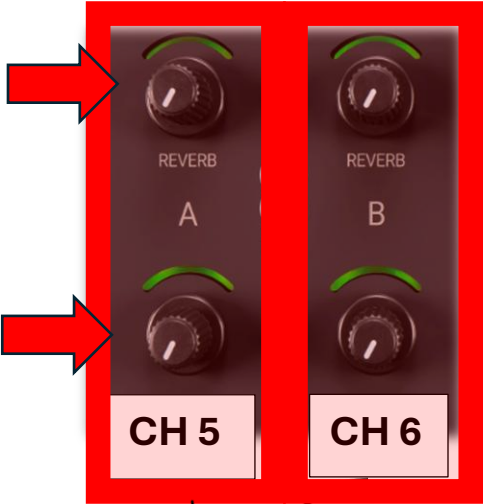


**IMPORTANT** - The MAGIC of MORE YOU is that your local inputs are “removed” from the MIX MODE, and are overridden by your LOCAL MIX LEVELS on your Hub or 2X/4X/8X. Everyone else hears your levels as set in the MIX MODE, meaning the changes you make at your box are **ONLY HEARD BY YOU**.... thus “MORE YOU”...

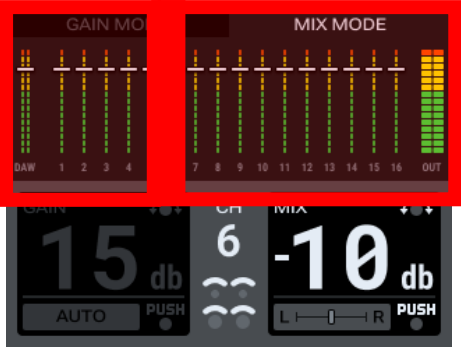
## IMPORTANT TO UNDERSTAND:

Below shows what you hear at your local station:

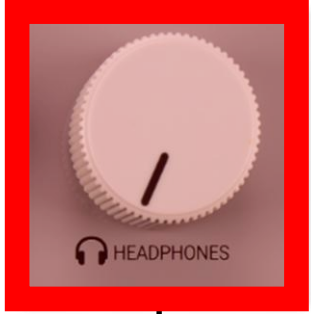
At Your Station – YOU ALWAYS CONTROL THE LEVEL OF YOUR INPUTS + Reverb, feeding your headphones



“MIX MODE” Set at HUB



At Your Station, the Master Headphone Level



**IMPORTANT** – What you hear at your station is the level of your 2 inputs (CH 5 and 6) AND all the other channels from the “MIX MODE,” (CH 1-4, and CH 7-16)



# Studio Monitor Mixes



The Big Knob is the Master Level going to Studio Speakers

The small button (between the Monitor Level Control and the Headphone Level Control) selects what you're sending to your studio monitors.

<p>For the most part, you can leave this on the RED setting, which will send your DAW MAIN MIX (recording mix) to your studio monitors</p>	<p><b>RED button on: monitors the DAW MAIN MIX</b></p>	<p><b>BLUE button on: monitors the MORE YOU LIVE MIX</b></p>	<p>The Blue Setting will send the LIVE MIX (headphone mix) to your studio monitors. This can be helpful to quickly hear what musicians are hearing. This is obviously the setting to use if you're using MORE you for rehearsing and not connecting to a computer and DAW!</p>
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# Talkback

All MORE YOU units feature Talkback.

Press the Talkback button, and everyone will hear you at all stations.



# MIDI



MIDI IN and OUT is on the back of the HUB, via 1/8" plugs.  
MORE YOU uses Type 1 MIDI in regard to TRS wiring.  
1/8"-to-standard-MIDI-DIN cables are widely available from many vendors.

# ADAT



MORE YOU HUB has an ADAT 8-channel input.

You can use this to connect external ADAT units, such as an 8-channel preamp with an ADAT output.

When you connect to the ADAT INPUT, these 8 inputs will show on the screen as Inputs 17 – 24, and are listed as ADAT Inputs.

# DAW Output Options

Advanced Feature.



NOTE: This is a completely optional, more advanced feature.

In the LIVE MIX, MORE YOU allows you to select what outputs you're monitoring from the DAW. You need to scroll all the way LEFT and be on the DAW Channel, in either GAIN or MIX MODE. When DAW is selected, use the lower encoder to switch between "MAIN" and CUE. This is the SOURCE that is feeding from the DAW into the LIVE MIX of MORE YOU.

## BASIC MODE: MAIN

The most common thing to do is to just monitor the MAIN L and R output from your DAW. This is how most interfaces work.

## ADVANCED MODE: CUE

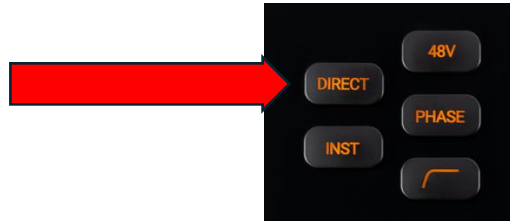
As you develop as a recording engineer, you may like to work in a more advanced way. A more advanced way to work is to send the musicians a separate AUX MIX from your DAW. The main benefit is that the MIX going to your studio monitors can be separate from what you're sending musicians. This is very convenient, as you can do things like SOLO channels and ONLY hear that IN YOUR STUDIO MONITORS; and have a separate AUX CUE Mix from your DAW that stays consistent and does not change based on what you're doing to the MAIN DAW MIX.

**IMPORTANT: If you're not hearing your DAW in your headphone mix (LIVE MIX)... it's most likely because you're in CUE mode.**

# POST-DAW Plugin Monitoring

## Advanced Feature.

MORE YOU allows every channel to be switched out of “DIRECT” mode. This is an option in the Preamp section.



When a channel is taken out of DIRECT mode, this means that you can send an output from your DAW on that same channel, and “RETURN” that channel POST-DAW-PLUGIN.

If you’re going to try this feature, we suggest that you use an AUX send on a Channel set to output on the corresponding MORE YOU channel, and set that AUX send to PRE-FADER Send.

For example: Let’s say you have your guitar plugged into MORE YOU channel input number 5.

You first scroll over to CH5 in GAIN MODE on the HUB, and turn off the DIRECT button. Now go to your DAW Channel, and set up a PRE-FADER AUX output sending to MORE YOU OUTPUT number 5.

See the next page for a demonstration in PRO TOOLS that shows the routing settings.

This is an advanced feature that may take some time to understand the first time you set it up. But once you understand the concept, it’s very easy to do.

Think about how convenient it will be to put a Guitar Amp plugin on your guitar input and be able to control your guitar AND amp plugin right at your MORE YOU station!





# SUGGESTED DAW INPUT NAMING

## 24 INPUTS x 20 OUTPUTS:

The INPUTS and OUTPUTS of MORE YOU are actually all named. For instance, if you look at the Mac application called Audio MIDI, and look at the AUDIO DEVICES, you'll see our nice, neat, naming convention.

What can be confusing is that DAWs often don't reference these names... Some DAWs allow you to name your INPUTS and OUTPUTS... some do not.

If your DAW allows you to name your INPUTS and OUTPUTS, we **HIGHLY RECOMMEND** you name them using the following naming convention:

If you do not name your INPUTS and OUTPUTS, things can be confusing.

**IMPORTANT: Suggested Naming of INPUTS in your DAW:**

Example: Pro Tools – INPUT Naming Convention

The screenshot shows the Pro Tools interface with the 'A - MoreYou Hub' selected. The interface is divided into 'Analog' and 'Optical' sections. The 'Analog' section contains 24 input channels, and the 'Optical' section contains 20 output channels. The inputs are named 'MORE YOU 1-2' through 'MORE YOU 15-16', and the outputs are named 'MORE YOU ADAT 1-2' through 'MORE YOU ADAT 8'. The naming convention is as follows:

Name	Format	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
▼ MORE YOU 1-2	Stereo	L	R																						
MORE YOU 1	Mono	M																							
MORE YOU 2	Mono		M																						
▼ MORE YOU 3-4	Stereo			L	R																				
MORE YOU 3	Mono			M																					
MORE YOU 4	Mono				M																				
▼ MORE YOU 5-6	Stereo				L	R																			
MORE YOU 5	Mono				M																				
MORE YOU 6	Mono					M																			
▼ MORE YOU 7-8	Stereo					L	R																		
MORE YOU 7	Mono					M																			
MORE YOU 8	Mono						M																		
▼ MORE YOU 9-10	Stereo						L	R																	
MORE YOU 9	Mono						M																		
MORE YOU 10	Mono							M																	
▼ MORE YOU 11-12	Stereo							L	R																
MORE YOU 11	Mono							M																	
MORE YOU 12	Mono								M																
▼ MORE YOU 13-14	Stereo								L	R															
MORE YOU 13	Mono								M																
MORE YOU 14	Mono									M															
▼ MORE YOU 15-16	Stereo									L	R														
MORE YOU 15	Mono									M															
MORE YOU 16	Mono										M														
▼ MORE YOU ADAT 1-2	Stereo																L	R							
MORE YOU ADAT 1	Mono																M								
MORE YOU ADAT 2	Mono																	M							
▼ MORE YOU ADAT 3-4	Stereo																	L	R						
MORE YOU ADAT 3	Mono																	M							
MORE YOU ADAT 4	Mono																		M						
▼ MORE YOU ADAT 5-6	Stereo																		L	R					
MORE YOU ADAT 5	Mono																		M						
MORE YOU ADAT 6	Mono																			M					
▼ MORE YOU ADAT 7-8	Stereo																			L	R				
MORE YOU ADAT 7	Mono																			M					
MORE YOU ADAT 8	Mono																				M				

# SUGGESTED DAW OUTPUT NAMING

**IMPORTANT: Suggested Naming of OUTPUTS in your DAW:**

Example: Pro Tools – OUTPUT Naming Convention

Show Last Saved Setup			A - MoreYou Hub																			
			Core Audio																			
Name	Format		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
✓ MORE YOU MAIN L-R	Stereo	L R																				
✓ MORE YOU CUE	Stereo	L R																				
✓ ▼ MORE YOU Output 1-2	Stereo	L R																				
MORE YOU Output 1	Mono	M																				
MORE YOU Output 2	Mono	M																				
✓ ▼ MORE YOU Output 3-4	Stereo	L R																				
MORE YOU Output 3	Mono	M																				
MORE YOU Output 4	Mono	M																				
✓ ▼ MORE YOU Output 5-6	Stereo	L R																				
MORE YOU Output 5	Mono	M																				
MORE YOU Output 6	Mono	M																				
✓ ▼ MORE YOU Output 7-8	Stereo	L R																				
MORE YOU Output 7	Mono	M																				
MORE YOU Output 8	Mono	M																				
✓ ▼ MORE YOU Output 9-10	Stereo	L R																				
MORE YOU Output 9	Mono	M																				
MORE YOU Output 10	Mono	M																				
✓ ▼ MORE YOU Output 11-12	Stereo	L R																				
MORE YOU Output 11	Mono	M																				
MORE YOU Output 12	Mono	M																				
✓ ▼ MORE YOU Output 13-14	Stereo	L R																				
MORE YOU Output 13	Mono	M																				
MORE YOU Output 14	Mono	M																				
✓ ▼ MORE YOU Output 15-16	Stereo	L R																				
MORE YOU Output 15	Mono	M																				
MORE YOU Output 16	Mono	M																				

**NOTE: Outputs 15 and 16 are used internally for the DAW L R or CUE LR channels that feed the 24-channel discrete headphone system.**

**NOTE: Outputs 1 – 14 are used to send post DAW plugins back to the HUB or 2X so you can monitor with the plugin and have Level and Reverb control to the direct inputs. This is explained on the POST-DAW Plugin Monitoring section (page 31) of the manual.**

# AUDIO SPECIFICATIONS

## Mic Inputs

Frequency Response: 150 Hz – 20 kHz +/- 0.03dB; 20 Hz -1.5 dB

Dynamic Range: > 116 dB (A-weighted)

THD+N: < -94 dB

EIN: -128.5 dBu (A-weighted)

Maximum Input Level: 10 dBu

Gain Range: 60 dB

Impedance: 3 k $\Omega$

## Line Inputs

Frequency Response: 150 Hz – 20 kHz +/- 0.03 dB; 20 Hz -1.5 dB

Dynamic Range: > 115.5 dB (A-weighted)

THD+N: < -90 dB

Maximum Input Level 22 dBu (@ minimum gain)

Gain Range: 60 dB

Impedance: 22 k $\Omega$  (balanced); 11 k $\Omega$  (unbalanced)

## Instrument Inputs

Frequency Response: 150 Hz – 20 kHz +/- 0.03 dB; 20 Hz - 1.5 dB

Dynamic Range: > 109 dB (A-weighted)

THD+N: < -70 dB

Maximum Input Level: 13.5 dBu (@ minimum gain)

Gain Range: 60 dB

Impedance: 1 M $\Omega$

## Main Outputs

Dynamic Range: > 112 dB (A-weighted)

THD+N: < -90 dB

Maximum Output Level (0 dBFS, fully balanced): 14.5 dBu

Impedance: 400  $\Omega$

## Headphone Outputs

Dynamic Range: > 109 dB (A-weighted)

THD+N: < -75 dB (60-ohm load)

Maximum Output Level: 88 mW (32-ohm load)

## Analog-to-Digital Converter

Dynamic Range: 123 dB

THD+N: -95 dB

## Digital-to-Analog Converter

Dynamic Range: 112 dB

THD+N: -93 dB

 MORE  
YOU

**ROCK ON!**