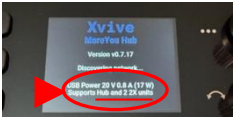


QUICK START - Get Rehearsing and Recording in 5 Minutes!

MORE YOU 12-Step Program: No one likes manuals. But if you read the next 2 pages, you can be rehearsing and recording in 5 minutes... It's ONLY 12 steps!

1. **MORE YOU Hub** – Connect the HUB from the USB-C Port to the USB-C input of your computer (use a USB-C to USB-A cable if your computer only has a USB-A input).



- a. **NOTE: On power-up, the screen will display how many units you can power from your computer OR use a USB power supply.**
 - b. Power note: if you're using ONE HUB and ONE 2X, most computers can power both units with USB-C. **Some PCs' USB will only power 1 Hub.**
 - c. **NOTE:** If you're using a larger system such as ONE HUB and FIVE 2X units, that's when you'll need a 65W USB-C power source. See pages 8 and 9 for more details.
 - d. See Page 11 in the full manual for all USB power info.
2. **IF YOU ONLY HAVE A HUB, SKIP THIS STEP:**
 - a. **MORE PORT – THIS ONLY APPLIES if you're using a HUB and a 2X.** Plug the male end of a standard microphone cable (up to 100' long) into the MORE PORT OUT on the HUB. Then, plug the female end of the cable into the MORE PORT IN on the MORE YOU 2X/4X/8X expansion unit.
 - b. **NOTE: Since the cable is carrying power as well as audio, the output plug of the MORE PORT is female, not male**—the opposite of standard audio wiring, which has the signal traveling from the female end of the cable to the male end. See page 12 for more info.
 3. **Studio Speakers** – If you have studio monitor speakers, connect them to the ¼" TRS L and R outputs on the back of the HUB. You will need either TRS-to-TRS or TRS-to-XLR cables, depending on your speaker inputs.
 4. **Studio Speaker Level** – Use the BIG KNOB (with the word "Monitors" below) to adjust the volume of your studio speakers. Always start with the Monitors knob all the way counterclockwise (all the way down), then slowly bring it up.
 5. **Headphones** – Plug your studio headphones (or in-ear monitors) into the Headphone jack on the front of the HUB. Both ¼" and ⅛" jacks are provided.
 6. **Input Source** – Plug in your microphone and/or instrument (guitar, bass, keyboard, etc.). Note that the jacks are "combo style", so they accept either a ¼" or XLR input.
 7. **DAW** – In your DAW of choice (Pro Tools, Ableton, Logic, Cubase, Studio One, etc.), you will need to create a track. You will also need to set the track's INPUT to MORE YOU INPUT 1, and you will want to set the output of that track to MORE YOU OUTPUT 1 and 2. See your DAW manual for specific details.
 - a. **We highly recommend that you eventually name the INPUTS and OUTPUTS in your DAW.** See Page 28 and 29.
 8. **Top Section of HUB** – this is used for Preamp functions, and headphone mix functions.



Top Encoder knob

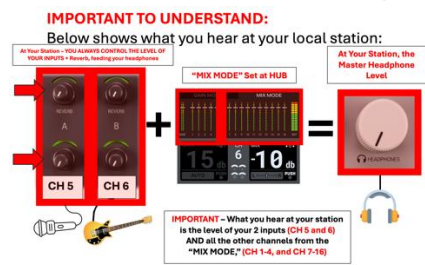


Lower Encoder knob



- a. **Use the Top Encoder** (to the right of the **3 dots**) to select your inputs. If you only have a HUB, you will only be able to select INPUTS 1 and 2. As you expand with 2X/4X/8X expansion units, these other channels will show up and you will be able to select them.
 - b. **FOR EXAMPLE** – If you have a vocal mic plugged into Input #1 on the HUB, you first select channel 1 with the top encoder. You then **use the bottom encoder knob to set the gain of the selected Input**. The bank of buttons to the left of the HUB screen can be used to select other preamp options. These include: 48V (phantom power), PHASE (phase reverse), HI PASS (filter for cutting low frequencies), DIRECT (monitor direct input or effected signal from DAW), and INST (for unbalanced instrument inputs).
 - c. **Using the top encoder knob, switch to Channel 2**, and choose your preamp settings for Channel 2.
 - d. **AUTO GAIN** – **Note: In GAIN Mode**, if you press the lower encoder, it will give you two Auto Gain choices: one is for the selected channel only, and one option is for ALL CHANNELS. When you make your selection, just click a second time to set the Auto Gain.
9. **MORE YOU – “MIX” and “REVERB” knobs in the lower section of HUB:** The MIX 1 and MIX 2 knobs allow you to immediately adjust the level of each of the two inputs (mic/instrument, etc.) and add REVERB. NOTE: this will only affect what **you** hear in **your** headphones. THIS IS THE MORE YOU part of MORE YOU!
10. **Discreet Headphone Mix** – If you click the Top Encoder knob you will switch to an ingenious mode called “LIVE MIX.” In a nutshell, this is a common mix that all the other musicians will hear—with one cool feature: **your local inputs on your MORE YOU box are controlled with the knobs in the MORE YOU section, JUST FOR YOU**. Everyone else (as you add 2X/4X/8X units) hear the LIVE MIX + their local inputs.

MORE YOU Monitoring:



- 11. Now you should be able to record to your DAW with your HUB’s two inputs.
- 12. **The RED PILL or the BLUE PILL: IMPORTANT** – If, for some reason, you don’t hear your DAW coming out of your speakers, you may want to check that the button near your BIG KNOB labeled “MONITORS” is set to the **RED setting**. There is also an advanced setting (the BLUE setting) that allows you to monitor the MORE YOU internal headphone system through your studio monitors. More on this later—but for now, just make sure this button is on the RED setting.



Studio Monitor = RED MODE



**The rest of this manual is for later reference, as you need it!
For now, MAKE MUSIC and GET RECORDING!**